August 1985

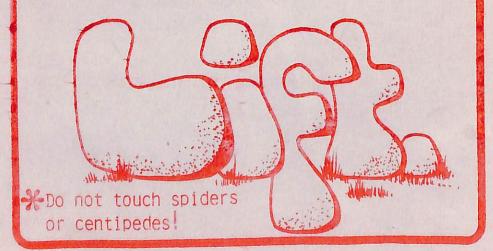
NATURE



Step out into your local environment or garden. Turn over rocks, logs, bricks, or flower pots and record what you find.

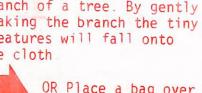
Remember to leave the environment as you' found it. WHY?????

Place a bag on the ground. Lift it after approximately a month and record your findings.



ANIMAL	HOW MANY?	DID THEY MOVE?	WHERE DID THEY GO?
<i>slugs</i>		v.	
<i>slaters</i>			
<b>WORMS</b>		- F	
pill bugs	10		
<b>Spring</b> tails			
millipedes	- 10 P P P P P P P P P P P P P P P P P P		
<i>spiders</i>			
other			

You can also collect minibeasts by holding a white cloth below the branch of a tree. By gently shaking the branch the tiny. creatures will fall onto the cloth





OR Place a bag over the branch and shake



OR Leave an outside light on at night to attract the insects Record the species and possibly numbers during.

the first 5 minutes,

\* after 30 minutes,

\* after 2 hours,

and in the morning.

**Claw** their wing patterns and shapes showing colours and texture.

Subscription Form	SEND ORDERS TO: "NATURE NOTES" P.O.BOX 248. HEALESVILLE
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You can make a home for minibeasts by placing two car tyres on the ground.

Place soil in one and soil combined with different types of leaves in the other.

After a few months see what you have 'housed'.

Perhaps you could make a minibeast corner in your school.



· Shady area.

· Take out weeds and introduce grasses.

· An old rotting log.

· Leaves (you will need to provide leaves every year.)

'KEEP OUT' sign to prevent people from walking in this area.

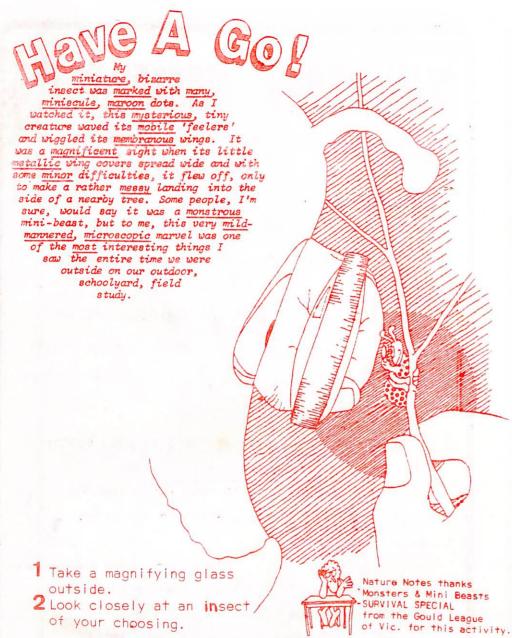
Find evidence of minibeast homes in your school yard or garden (at home).

Here is a clue of what to look for - nibbled leaves, tracks, burrows, holes in the ground or in trees.

See how many empty minibeast homes you can find. Make a collection corner in your classroom. You will find homes such as burrows, tubes, cocoons, rolled leaf homes, egg cases and webs.







3 Do not touch it or take it out of its environment.

4 Choose a letter of the alphabet and use words starting with this letter to describe your insect.

5 Look at the example above.



collect

Snails are a rain or between the start walls, under damp stones, or in the undersides of leaves.

### enclosure

Keep in a cool shady place.

1. SHORT TERM: Large jam jars or

refrigerator boxes.

2. LONG TERM: An aquatic tank with cover is very convenient. See also

the diagram of a snail box.

feeding

Soil -Plants Moisture

> (applied with a spray.)

Snails will eat any fresh, green leaves. They will do most of their feeding at night, so leave the food in over night.

cleaning

Remove droppings periodically, sprinkle soil with water to keep it moist.

If the snailery becomes too dry, snails will become inactive. Their activity can be restored by gently running warm water over their shells.

handling

Snails can withstand a fair amount of "gentle" handling.

# SNAILS cont. breeding

Eggs are usually laid during the summer. They are laid in hollows in damp soil in clusters of 20 - 40. After a few weeks or months. (Depending on the time of year when laid). The eggs will hatch into tiny snails. They will spend most of their time feeding.

ACTIVITIES

Thankyou Karen Svalesen at the Melbourne Zoo Education Service for these activities.

Create an obstacle vising a variety of obstacles which ones does he mises

Paste the following onto cardboard squares: Fabric, wood paper, gladwrap, wire mesh, Which material does the snail slide over?

Why doesn't he move on all surfaces? Which does he stay on?

droppings. What colour are they?

What do they

remind you of?

Tape some paper around half of the snail tank (front, Which area do the snails back and sides). prefer light or dark? / Why do they prefer this area?

ystery mouth Place a snail onto a sheet of perspex. Now hold the perspex up so you can see under the snail. Try to find its mouth. What shape is it? What do you see happening when it moves? Place some snails in a Jar in a warm snails in a tmosphere dry. Keep HOT)

Keep other place.

Maintain damn atmosphere dry.

And the standard and for Maintain days.

Which shails in a cool area and which shails area.

Leave for Which shails are more active? Why? What shalls are more active? Why charing the chaile that the opening you notice covering the shalls that are not Out of their shell? Try the snail on a variety of foods i.e. cabbage!

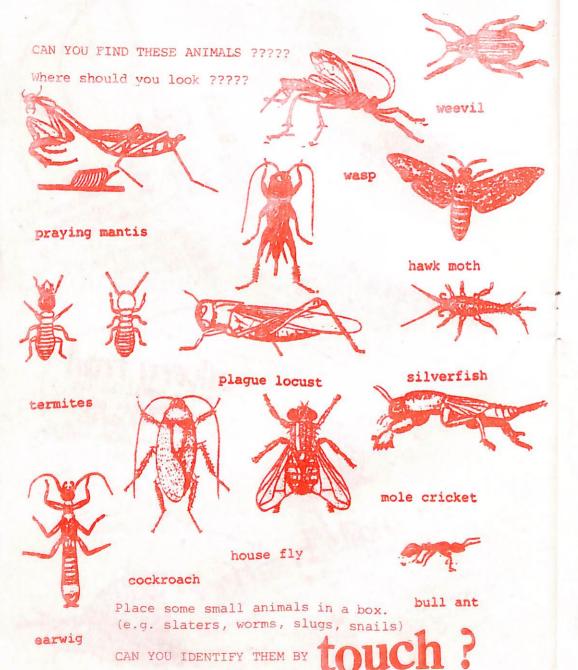
eucalypt, grass, pine needles. Which food does he like best?

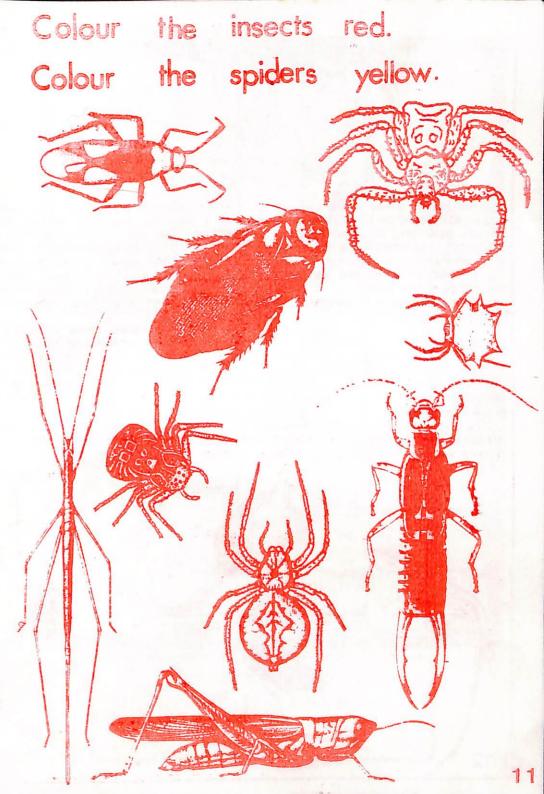
Place a smail on the floor. Can you see the trail he leaves behind? How does the snail make the trail?

Using a magnifying the place where the shell meets the Can you see a small hole? Is it Can you see a small hole? Is it whink it is used for?











This game gives you a chance to see what it could be like to be a spider. As you play, you must keep clear of predators, eat something to keep up your strength, and 'Scamper' across the 'ground' to reach the web on the other side of the board.

It's not as easy as it seems. To play:

Two players.

Each player makes a set of four markers, for Dunnart, Spider, Beetle and Skink (see below) and places them on the 'Start' squares on her own side of the board.

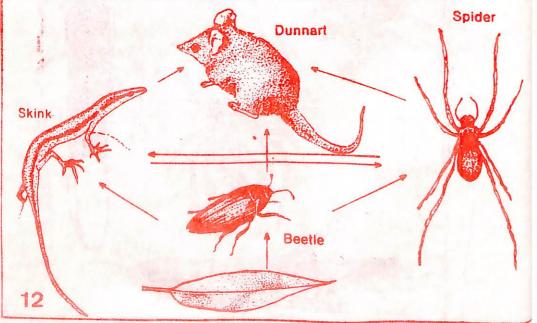
The aim is to get your spider safely into the web on the other side. Taking it in turns, you may move any animal (one

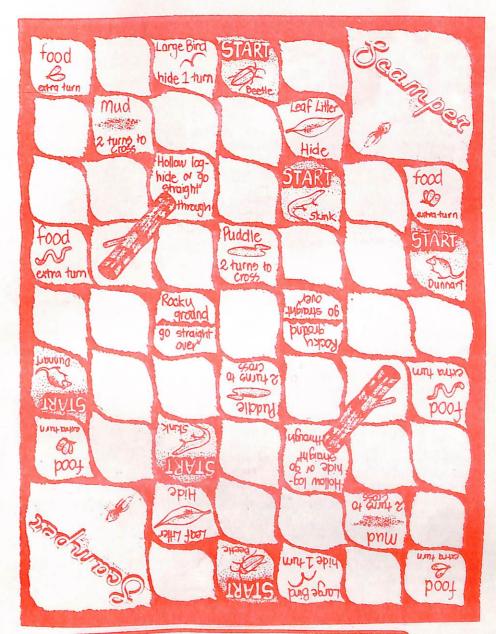
at a time) in any direction, one square at a time. As they are moved, each animal can eat or be eaten by the others as shown in the drawing below. So, you can block your opponent's spider or protect your own with the other animal markers. An animal is 'eaten' when a predator reaches its square.

Some squares show changes in ground cover which can help you of slow you down. You might like to add more, using the empty squares.

An animal is 'safe' when it is in a 'hide' square, or if it reaches the opposite square of its own sort.

The game ends when one spider reaches the opposite web corner of when both are eaten.







Thankyou JUNIOR SURVIVAL
SPIDERS Published by
Gould League of Victoria

### **GOULD LEAGUE CLUBS**

Starting a Club.

To start a Club. all you need is two or more members (aged fourteen or younger) and an adult to be Leader It could be in a school community group or a family

What you do.

Club activities include - working with animals, plants and people, doing projects and surveys, attending meetings and campouts and having the fun of discovery. They are activities that will lead to an understanding and caring for our environment

Gould League Club Kit.

Each child who wishes to join a Club and pays the current membership fee of \$3.50 will receive the Member's Club Kit

Each kit contains

3 Member's Activity Books

1 Member's Award Book

1 Gould League Club Membership Card

1 Club Kit envelope to keep your books and projects in

2 sheets of Award Stickers

3 Naturalist Awards - Gould League Club Certificate Gould League Pennant

Gould League Shoulder Badge

For the effective operation of a Club, it is recommended that each member has his/her own Kit. This is necessary as the booklets and awards become a personalised record of each child's progress.

#### Leader's Guide.

To assist in the setting up and running of a Club, a Leader's Guide is available at fifty cents per copy. As it contains essential background material and a range of extension activities, at least one per Club is necessary.

#### Award scheme.

The Club material is based around a self-motivating activity award scheme. When each topic is completed, an award or naturalist title is gained. Members are free to work through the activities at their own rate, so a Club can contain children of all ages and abilities.

#### Teachers.

The Gould League Club package may be particularly valuable in schools, as it is a complete unit of work in Environmental Studies and should fit well into a grade or school science program

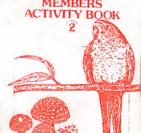
ould League Club **MEMBERS** ACTIVITY BOOK

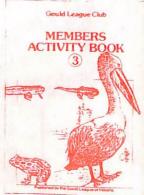


Gould League Club **MEMBERS** ACTIVITY BOOK



Gould League Chib





## **GOULD LEAGUE** CLUBS

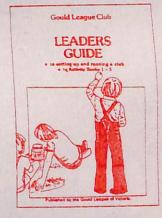


Join a Club and become a G.L.U.B.



Gould League Undercover Bod.





### GOTH BY FAGILE CLUB REGISTRATION AND ORDER FORM

- OOLD CLD			
CLUB NAME			
EADER'S NAME			
CLUB ADDRESS			
	STATE	POSTCODE	
Number of members requiring Club Kits			

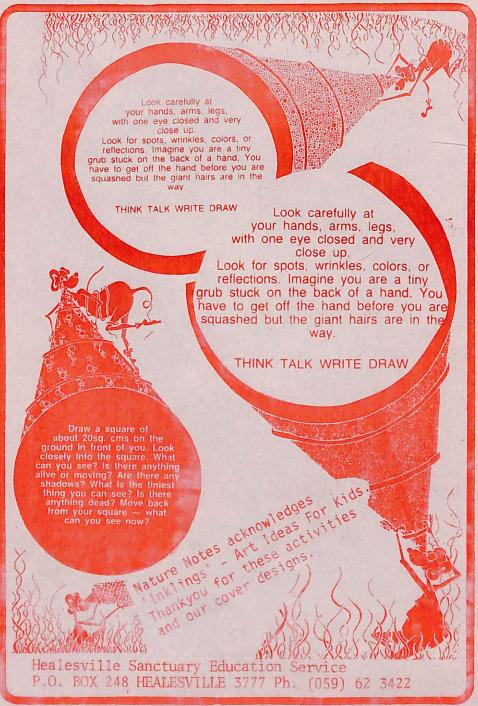
vumber of member

Number of Leaders requiring Leader's Guides
Please return this form with payment of \$3.50 for each Club Kit and 50c for each Leader's Guide ordered.

(Please do not send cash or stamps.)

Enclosed is a cheque/money order made payable to:

Gould League of Victoria, P.O. Box 446, 67 High St, Prahran Vic. 3181, Ph. (03) 51 1701



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