# **Arts Academy**

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# **Arts Academy**

The undergraduate programs within the Arts Academy include specialist studies in ceramics/3D, drawing, graphic design/multimedia, painting, multidiscipline, music theatre, theatre performance and theatre production. The Academy also offers Honors studies in Visual Arts, Masters by Research (Visual Arts) and Doctor of Philosophy (Visual Arts).

# **Head of Academy**

Terry Lloyd, DVC

BCom Melb., BEd LaT

# **Academic Staff**

# **Visual Arts**

Allan Mann Anne Saunders	BA <i>Glasgow School of Art</i> , MA <i>LaT.</i> BA (Illus&Printmkg) <i>Duncan of Jordanstone College of Art</i> , MA <i>LaT</i>	Sr Lect Sr Lect
Loris Button	DipArt Preston IT, GDipTertTeach Ballarat, MFA Tas.	Lect
Peter Pilven	DipFineArt Ballarat	Lect
Helmut Stenzel	DipFineArt <i>Ballarat</i> , PGDipEd <i>HawthornTC</i>	Lect
Geoffrey Wallis	TSTC, SATC, FelDipArt RMIT, MA Monash	Lect
Performing Arts		
Kim Durban	DipTeach SACAE, BA Ed SACAE,	Sr Lect

DipArt (Dramatic Art) VCA, MA Direction VCA,	
BA Ballarat, BAProd NIDA, GDipEd AustCathUni	Lect
DipDramArt(Acting) VCA, BAMusic (Vocal) QLD Con.,	Lect
MMusic(Performance) Melb.	
AssDipPerfArts (Dance) WAAPA, BAMusicalTheatre	Lect
WAAPA	
DipEntertainment SMB	Lect
GCertEd(Tert) Ballarat	Lect
	DipDramArt(Acting) VCA, BAMusic (Vocal) QLD Con., MMusic(Performance) Melb. AssDipPerfArts (Dance) WAAPA, BAMusicalTheatre WAAPA DipEntertainment SMB

**Technical Staff** 

Bruce Widdop

**Barry Wemyss** BA (Visual Arts) Ballarat, GDipTertTeach Technician

BA ANU, DipLib RMIT, DipEd BCAE, DipDramArt NIDA

Lect

Ballarat

# **Administrative Staff**

Jenny Waterhouse Academy Admin Officer Joy Rothwell Nic Wai Exec Assist to Head of Academy Comp Systems Administrator Cecilia Morris Admin Officer Claire Hetherington Admin Assistant Pamela Maiden Admin Assistant .5 Vacant Admin Assistant

# Research, Higher Degree and Ethics Coordinator

BA Glas, MA LaT. Allan Mann Sr Lect

# **Arts Academy Courses**

# Bachelor of Arts (Theatre Performance) (Music Theatre Performance) (Theatre Production)

# **COURSE COORDINATOR**

Kim Durban

#### **ADMISSION REQUIREMENTS**

Applicants must have satisfactorily completed VCE or an interstate or overseas equivalent. Prerequisite studies are Units 3 and 4 with a study score of at least 20 in English.

All Year 12/VCE applicants must apply through VTAC. Non-Year 12 applicants applying through VTAC are encouraged to complete Form SI. Alternatively Non-Year 12 applicants can apply direct to the University through the Tertiary Access Scheme. Refer to the Admissions, Policy and Procedures section in this Handbook.

# **EXTRA REQUIREMENTS**

All applicants must contact the Arts Academy, tel: (03) 5327 8606 prior to 27 September to obtain information relating to interview and audition requirements. Interviews will be held in both Ballarat and Melbourne.

#### **CREDIT POINTS**

360

#### **DURATION**

3 years full-time

# MODE

Semester (day, evening)

# **COURSE OVERVIEW**

These courses provide programs of integrated studies in skill development, performance and production, theatre and performance theory, and professional practice, together with a minor sequence chosen from Humanities, Arts or other related disciplines.

These studies are designed to provide the skills, attitudes, habits, and insights for a career as a professional theatre practitioner.

Learning opportunities will be provided through lectures, tutorials, skills classes and workshops, excursions, fieldwork and performance projects.

# **COURSE OBJECTIVES**

These courses are designed to enable students to:

- Discover and use their own creativity, originality and imaginative thinking;
- Develop as self directed learners, with the capacity for initiative in the formulation of ideas and the confidence to construct a personal response;
- Acquire conceptual, performance, production and management skills to a professional standard;
- Cultivate a sensitivity to the needs and responses of other theatre workers in the collaborative process of performance making;
- Apply critical process, the ability to undertake research, to analyse and synthesize information and to make informed decisions;
- Exercise mature and articulate modes of expression;

- Understand the place of arts in communities local, regional, state, national and international; and
- Appreciate theatre arts in the context of and in relation to all the other arts.

# Bachelor of Arts (Theatre Performance)

#### **COURSE STRUCTURE**

Year 1 (\* denotes whole year unit)

denotes whole year unit)	
Semester 1	credit
	points
Performance Project*	
Theatre Studies*	
Acting*	
Voice*	
Movement*	
Humanities Unit	15
Semester 2	
Performance Project*	30
Theatre Studies*	15
Acting*	15
Voice*	15
Movement*	15
Humanities Unit	15
	Semester 1  Performance Project* Theatre Studies* Acting* Voice* Movement* Humanities Unit Semester 2 Performance Project* Theatre Studies* Acting* Voice* Movement*

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rea	r 2	

i eai Z		
unit	Semester 1	credit
code		points
AE655	Performance Project	20
AE664	Theatre Studies*	
AE674	Acting*	
AE694	Voice*	
AE684	Movement*	
HF	Humanities Unit	15
	Semester 2	
AE656	Performance Project	20
AE664	Theatre Studies*	15
AE674	Acting*	15
AE694	Voice*	10
AE684	Movement*	10
HL	Humanities Unit	15

Year 3 (\* denotes whole year unit)

unit	Semester 1	credit
code		points
AE755	Performance Project	20
AE757	Performance Project	20
AE764	Theatre Studies*	
AE774	Acting*	
AE794	Voice*	
AE784	Movement*	
	Semester 2	
AE756	Performance Project	20
AE758	Performance Project	20
AE764	Theatre Studies*	10
AE774	Acting*	10
AE794	Voice*	10
AE784	Movement*	10

# Bachelor of Arts (Music Theatre Performance)

# **COURSE STRUCTURE**

Year 1 (\* denotes whole year unit)

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unit	Semester 1	credit
code		points
AM555	Performance Project*	
AM564	Theatre Studies*	
AM574	Acting*	
AM594	Voice*	
AM584	Movement*	
AM551	Music Skills 1	15
	Semester 2	
AM555	Performance Project*	30
AM564	Theatre Studies*	15
AM574	Acting*	15
AM594	Voice*	15
AM584	Movement*	15
AM552	Music Skills 2	15
Year 2		

,co=	Middle Citille 2	
Year 2		
unit	Semester 1	credit
code		points
AM655	Performance Project	20
AM664	Theatre Studies*	
AM674	Acting*	
AM694	Voice*	
AM684	Movement*	
AM651	Music Skills 3	15
	Semester 2	
AM656	Performance Project	20
AM664	Theatre Studies*	15
AM674	Acting*	15
AM694	Voice*	10
AM684	Movement*	10
AM652	Music Skills 4	15

Year 3		
unit	Semester 1	credit
code		points
AM755	Performance Project	20
AM757	Performance Project	20
AM764	Theatre Studies*	
AM774	Acting*	
AM794	Voice*	
AM784	Movement*	
	Semester 2	
AM756	Performance Project	20
AM758	Performance Project	20
AM764	Theatre Studies*	10
AM774	Acting*	10
AM794	Voice*	10
AM784	Movement*	10

# Bachelor of Arts (Theatre Production)

# **COURSE STRUCTURE**

Year 1 (\* denotes whole year unit)

0	
Semester 1	credit
	points
Production Project *	
Theatre Studies*	
Stage Production and Mgt	10
Theatre Technology	10
Design Theory and Craft	10
Humanities unit	15
Semester 2	
Production Project *	15
Theatre Studies*	15
Stage Production and Mgt	10
Theatre Technology	10
Design Theory and Craft	10
Humanities unit	15
	Production Project * Theatre Studies* Stage Production and Mgt Theatre Technology Design Theory and Craft Humanities unit Semester 2 Production Project * Theatre Studies* Stage Production and Mgt Theatre Technology Design Theory and Craft

#### Year 2

unit	Semester 1	credit
code		points
AB650	Production Project*	
AB664	Theatre Studies*	
AB654	Stage Production and Mgt*	
AB656	Theatre Technology*	
AB658	Design Theory and Craft*	
HL	Humanities unit	15
	Semester 2	
AB650	Production Project*	30
AB664	Theatre Studies*	15
AB654	Stage Production and Mgt*	15
AB656	Theatre Technology*	15
AB658	Design Theory and Craft*	15
HL	Humanities unit	15

#### Year 3

unit	Semester 1	credit
code		points
AB750	Production Project	20
AB751	Production Project	20
AB764	Theatre Studies*	
AB754	Stage Production and Mgt*	
AB756	Theatre Technology*	
AB758	Design Theory and Craft*	
	Semester 2	
AB752	Production Project	20
AB753	Production Project	20
AB764	Theatre Studies*	10
AB754	Stage Production and Mgt*	10
AB756	Theatre Technology*	10
AB758	Design Theory and Craft*	10

# Bachelor of Visual Arts (Fine Arts) Bachelor of Visual Arts (Graphic Design/Multimedia)

# **COURSE COORDINATOR**

Mr Allan Mann

# **ADMISSION REQUIREMENTS**

Applicants must have satisfactorily completed VCE or an interstate or overseas equivalent. Prerequisite studies are Units 3 and 4 with a study score of at least 20 in English, and at least one of the following: Studio Arts, Art or Visual Communication and Design.

All Year 12/VCE applicants must apply through VTAC. Non-Year 12 applicants applying through VTAC are encouraged to complete Form SI. Alternatively Non-Year 12 applicants can apply direct to the University through the Tertiary Access Scheme. Refer to the Admissions, Policy and Procedures section in this Handbook.

# **EXTRA REQUIREMENTS**

Selection interviews will take place in late November/early December, when applicants will be expected to present a comprehensive portfolio of their work for viewing and discussion. Photographic reproductions of work too large to submit will be accepted. VTAC applicants should check the VTAC guide for details of folio/interview requirements. All approved secondary and TAFE certificate academic programs are given equal consideration.

# **CREDIT POINTS**

360

# **DURATION**

3 years full-time or part-time equivalent

# MODE

Semester (day, evening)

#### **COURSE OVERVIEW**

This course provides a program that integrates studies in:

- A selected specialist discipline;
- Foundation art practice;
- Professional art practice;
- · Art history/theory; and
- A minor sequence.

Specialist studies may be selected from ceramics/3D, drawing, graphic design/multimedia, and painting. These four units provide a comprehensive sequential program of specialist studies designed to provide the skills, attitudes, habits and insight essential for a career as a professional artist or designer.

During contact with the studio, learning will occur in the form of lectures, tutorials, demonstrations, workshops, individual and group practice and individual staff-student consultation.

# **COURSE OBJECTIVES**

The Bachelor of Visual Arts (Fine Arts) and the Bachelor of Visual Arts (Graphic Design/Multimedia) will provide a teaching program and resources that will:

- Promote creativity, originality and imaginative thinking;
- Encourage the student to develop as a selfdirected learner, with the capacity for initiative in the formulation of ideas and the confidence to construct a personal response;
- Ensure that the student acquires appropriate conceptual, technical and professional skills;
- Require the development of the student's critical process: the ability to undertake research, to analyse and synthesise information and to make informed decisions;
- Provide experience that will form a sound basis for postgraduate education in related specialist fields and/or ensure an appropriate preparation for life as a practising artist;
- Provide the environment for individual development of mature and articulate modes of expression; and
- Provide a teaching program that will enable the student to clarify understanding and develop the knowledge, attitudes and skills that enable the artist to respond to community needs and aspirations.

# **COURSE STRUCTURE**

Year 1		
unit	Semester 1	credit
code		points
AL524	Art History/Theory-Intro to	
	Art 1	15
AF500	Foundation Art Practice	15
	Major Study Program.	
	One of:	
AC581	Ceramics/3D	30
AG581	Graphic Design/multimedia	30
AL571	Drawing	30
AP571	Painting	30
AV571	Visual Arts	30
	Semester 2	
AL525	Art History/Theory-Intro to	
	Art 2	15
AF501	Foundation Art Practice	15

Major Study Program. <b>One</b> of:		
AC582	Ceramics/3D	30
AG582	Graphic Design/Multimedia	30
AL572	Drawing	30
AP572	Painting	30
AV572	Visual Arts	30

Year 2		
unit	Semester 1	credit
code		points
AL626	Art History/Theory - Art in	
	Context 1	15
A	Minor	15
Major Study Program. <b>One</b> of:		
AC683	Ceramics/3D	30
AG683	Graphic Design/Multimedia	30
AL673	Drawing	30
AP673	Painting	30
AV673	Visual Arts	30
	Semester 2	
AL627	Art History/Theory - Art in	
	Context 2	15
A	Minor	15
	Major Study Program.	
	One of:	
AC684	Ceramics/3D	30
AG684	Graphic Design/Multimedia	30
AL674	Drawing	30
AP674	Painting	30
AV674	Visual Arts	30

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Year 3		
unit	Semester 1	credit
code		points
AL722	Art History/Theory -	
	Contemporary Art 1	15
A	Minor	15
	Major Study Program.	
	One of:	
AC787	Ceramics/3D	30
AG787	Graphic Design/Multimedia	30
AL777	Drawing	30
AP777	Painting	30
AV777	Visual Arts	30
	Semester 2	
AL726	Art History/Theory -	
	Contemporary Art 2	15
AX700	Professional Art Practice	15
	Major Study Program.	
	One of:	
AC788	Ceramics/3D	30
AG788	Graphic Design/Multimedia	30
AL778	Drawing	30
AP778	Painting	30
AV778	Visual Arts	30

# **Minor Units**

All students must complete a minimum of three minor units. A minor unit may be chosen from any University of Ballarat course, provided students can satisfy prerequisite conditions.

AX610	2D Unit One	15
AX611	3D Unit One	15
AX612	Photography Unit One	15
AX613	Printmaking Unit One	15
AX615	Graphic Communication	15
AX714	Packaging & Environmental	
	Design	15
AX720	2D Unit Two	15
AX721	3D Unit Two	15
AX722	Photography Unit Two	15
AX723	Printmaking Unit Two	15
AX725	Graphic Communication	15

# **Bachelor of Visual Arts** (Graphic Arts / Multimedia)

Units in Graphic Arts/Multimedia have been developed to meet the needs of Choong Ang students with a focus on the development of creativity and creative multimedia in the Graphic

Units associated with Art and Design Theory have specifically developed to meet requirements of the Choong Ang students with consideration to relevant content and appropriate assessment tasks and delivery. \* These units are currently under review

# **COURSE COORDINATOR**

Mr. Allan Mann

#### **ADMISSION REQUIREMENTS**

Students may apply for entry into the "articulation stream" upon successful completion of the first year of the Diploma of Arts (Graphic Arts) course. The relevant Institutions and the University of Ballarat will assess their application jointly. Selection into the "articulation stream" will guarantee the right to further enrolment in the degree course, subject to normal satisfactory progress requirements.

# **CREDIT POINTS**

Total credit points to be completed following completion of the Diploma of Arts (Graphic Arts) 180 Credit Points.

# **DURATION**

Equivalent of one-year full time study.

Learning may take place in a studio or workshop, lecture, tutorial, library, gallery or any other learning setting, on-campus or off-campus. During contact with the studio, teaching will occur in the form of lectures, seminars, demonstrations, workshops, individual practice and individual staff/student consultation.

# **COURSE OBJECTIVES**

The Bachelor of Visual Arts (Graphic Arts/ Multimedia) objectives are to provide a teaching program and resources that will:

- Promote creativity, conceptual experimentation, originality and imaginative thinking;
- Encourage the student to develop as a selfdirected learner, with the capacity for initiative in the formulation of ideas and the confidence to construct a personal response;
- Ensure that the student acquires appropriate conceptual, technical and professional skills;
- Require the development of the student's critical process, the ability to undertake research, to analyse and synthesise information and to make informed decisions;
- Provide the experience that will form a sound basis for postgraduate education in related specialize fields and/or ensure an appropriate preparation for life as a practicising designer;
- Provide the environment for individual development of mature and articulate modes of expression;
- Provide a teaching program that will enable the student to clarify understanding and develop the knowledge, attitudes and skills that enable the designer to respond to community needs and aspirations.

#### **COURSE STRUCTURE**

#### 1st Year

Normal core units and elective module course for first year of Diploma of Arts (Graphic Arts).

2<sup>nd</sup> Year Semester One:

All core units of Diploma of Art (Graphic Arts) 2<sup>nd</sup> Year Semester Two:

All core units of Diploma of Art (Graphic Arts) focusing on creativity and an increase in emphasis on Multimedia in negotiated student project work.

# **Ten-week Transitional Program**

GM684 Graphic Arts/Multimedia 1 30 cp GM627 Art and Design in Context 15 cp GM615 Graphic Communication 15 cp (Creative Multimedia focus)

Delivery of the above units will be across designated providers.

# 3<sup>rd</sup> Year Semester One:

GM787 Graphic Arts/Multimedia 2 30 cp AX714 Packaging Environmental Design 15cp GM722 Themes in Art and Design 15 cp

# 3<sup>rd</sup> Year Semester Two:

GM788 Graphic Arts/Multimedia 3 30 cp AX700 Professional Art Practice 15 cp GM726 Themes in Art & Design

# **Bachelor of Arts (Visual Arts) - Honours**

# **COURSE COORDINATOR**

Mr Allan Mann

# ADMISION REQUIREMENTS

To be eligible for admission to an Honors Year, candidates must have completed three years of an undergraduate degree in Visual Arts with a grading in their major unit of final year of study no less than Distinction and in their other component units of study no less than Credit (or the equivalent thereof). The Course Coordinator subject to confirmation by the Courses Committee may grant alternative category entry.

Stage 1. Candidates must submit a typed research proposal encompassing both the practical and theoretical components.

Stage 2. Applicants may be required to attend an interview supported by a portfolio presentation of recent works. Interstate and overseas applicants should forward ten slides [or multi media presentation] of their recent art works together with a typed proposal, at the time of application.

# **CREDIT POINTS**

Studio - 90 points, which is comprised of the following:

AH801 Developmental Investigation

Sem 1 & 2 - 30 points

AH802 Research Resolution

Sem 1 & 2 - 40 points

AH803 Critical Analysis

Sem 1 & 2 - 20 points

Theory - 30 points that is comprised of the following:

AH804 Honours Seminars

Sem 2 - 15 points

AH805 Honours Exegesis

Sem 2 - 15 points

Total Credit Points: - 120 points

#### PART TIME OVER TWO YEARS

Studio - 90 points that is comprised of the following:

AH811 Developmental Investigation

Sem 1 & 2 - 30points over 2 years

AH812 Research Resolution

Sem 1 & 2 - 40 points over 2 years

AH813 Critical Analysis

Sem 1 & 2 - 20 points over 2 years

Theory - 30 points that is comprised of the following:

AH814 Honors Seminars Sem 1 & 2 - 15 points AH815 Honors Exegesis Sem 1 & 2 - 15 points

#### **DURATION**

The Bachelor of Arts, Visual Arts (Honors) consists of one academic year of full-time study [or an equivalent period of part-time study].

# MODE

Day

# **COURSE OVERVIEW**

The BA Visual Arts Honors is a studio-based program, which provides a fourth year of intensive study. The program is divided into two principal areas:

# Studio Based Research

Candidates are required to undertake an in-depth inquiry within their chosen specialist studio discipline(s), in accordance with the objectives established in their proposal submission.

This studio based aspect of the course pursues the intention of the original research proposal which should be developed in consultation with the coordinator of the program and appointed supervisor(s) in order that the candidate works towards the goals established in their research proposal.

# Theoretical Issues

The student will undertake a body of research culminating in an exegesis (of 5000 words) and a seminar. The topic of a second research seminar will relate to the studio-based research. Candidates will participate in a tutorial/seminar program involving discussion and criticism relating to studio based research issues.

# **COURSE OBJECTIVES**

On completion of this unit, students will be expected to be able to:

- Refine a research area and present an investigative proposal related to visual arts practice.
- Analyse research methodologies appropriate to professional visual arts practice.
- Become engaged in independent research activity.
- 4. Critically evaluate the various methodologies in relation to visual arts research and practice.
- Refine their skills to appropriately construct the physical realisations of their research efforts.

# **Higher Degrees by Research**

# Master of Arts (MA)

AV902 full-time AV903 part-time

This degree is awarded on the basis of a thesis demonstrating "command of the knowledge and skills pertinent to the area of investigation as well as a critical appreciation and understanding of the relationship of his/her own work to that of others". Whereas in most cases the thesis will be a text reporting research undertaken by the candidate, the regulations also allow for a thesis to be creative work supported by an exegesis. (It is usual for candidates undertaking a Visual Arts MA to produce a practical thesis in the form of an exhibition supported by a written exegesis). The prerequisite for enrolment is an Honors degree of at least second-class honors level (or equivalent qualifications and/or experience). There is provision for transfer from Master's to PhD candidature, with credit for the period spent as a Master's candidate. Enrolment can be on a full-time part-time basis. A student works during candidature under the guidance of a principal supervisor appointed by the Research and Higher Degrees Committee on the recommendation of the Arts Academy.

# • Doctor of Philosophy (PhD)

PH026 full-time PH070 part-time

This degree is awarded based on a thesis making a substantial contribution to knowledge and demonstrating an understanding of the relationship of the investigations undertaken to a wider field of knowledge. Whereas in most cases the thesis will be a text reporting research undertaken by the candidate, the regulations also allow for a thesis to be creative work supported by an exegesis. (It is usual for candidates undertaking a Visual Arts PhD to produce a practical thesis in the form of an exhibition supported by a written exegesis). The minimum requirement for enrolment is an Honors degree at first-class honors level (or equivalent qualifications and/or experience).

Enrolment can be on a full-time or part-time basis. While the expectation is that a PhD degree will be completed within 3 years full time (or the equivalent in part-time study), it is possible to meet degree requirements over a shorter or longer period of enrolment. A student works during candidature under the guidance of a principal supervisor appointed by the Research and Higher Degrees Committee on the recommendation of the School.

Areas of research strength in which supervision is available in the Arts Academy include:

 Fine Arts: Ceramics/3D, Drawing, Painting, Printmaking

# **Further Information**

The Higher Degree Regulations for the University of Ballarat provide information about prerequisites for enrolment, procedures during candidature, and the examination process. A copy of these Regulations, as well as application forms for candidature and scholarships, may be obtained from the Office of Research, University of Ballarat, telephone (03) 5327 9608. Obtain information about research topics and supervision from the Academy's Research, Higher Degrees and Ethics Coordinator, Mr Allan Mann, telephone (03) 5327 8602, facsimile (03) 5327 8601.

Listed below are the Arts Academy accredited undergraduate units that may be available as elective units to students enrolled in any University undergraduate program. Students should confirm availability with the Academy Administrative Officer.

unit code	Arts Academy Units	Credit points
AB550	Production Project	15
AB564	Theatre Studies	15
AB553	Stage Production and Management	10
AB554	Stage Production and Management	10
AB555	Theatre Technology	10
AB556	Theatre Technology	10
AB557	Design Theory and Craft	10
AB558 AB650	Design Theory and Craft	10
AB650 AB664	Production Project Theatre Studies	30
AB654	Stage Production and Management	15 15
AB656	Theatre Technology	15
AB658	Design Theory & Craft	15
AB750	Production Project	20
AB751	Production Project	20
AB752	Production Project	20
AB753	Production Project	20
AB754	Stage Production & Management	10
AB756	Theatre Technology	10
AB764	Theatre Studies	10
AB758	Design Theory and Craft	10
AC581	Ceramics/3D	30
AC582	Ceramics/3D	30
AC683	Ceramics/3D	30
AC684 AC787	Ceramics/3D Ceramics/3D	30
AC788	Ceramics/3D Ceramics/3D	30
AE554	Performance Project	30
AE564	Theatre Studies	15
AE574	Acting	15
AE584	Movement	15
AE594	Voice	15
AE655	Performance Project	20
AE656	Performance Project	20
AE664	Theatre Studies	15
AE674	Acting	15
AE684	Movement	10
AE694	Voice	10
AE755	Performance Project	20
AE756	Performance Project	20
AE757	Performance Project	20
AE758 AE764	Performance Project Theatre Studies	20
AE764 AE774	Acting	10
AE774 AE784	Movement	10
AE794	Voice	10
AF500	Foundation Art Practice	15
AF501	Foundation Art Practice	15
AG581	Graphic Design/Multimedia	30
AG582	Graphic Design/Multimedia	30
AG683	Graphic Design/Multimedia	30
AG684	Graphic Design/Multimedia	30
AG787	Graphic Design/Multimedia	30
AG788	Graphic Design/Multimedia	30
AH801	Developmental Investigation – Honours full-time	30
AH802	Research Resolution - Honours full-time	40
AH803	Critical Analysis – Honours full-time	20
AH804	Honours Seminars – Honours full-time	15
AH805 AH811	Honours Exegesis – Honours full-time	15
AH811 AH812	Developmental Investigation – Over 2 years  Research Resolution – Over 2 years	30 40
AH812 AH813	Critical Analysis – Over 2 years	20
AH814	Honours Seminars – Over 1 year	15
AH815	Honours Exegesis – Over 1 year	15
AL524	Art History/Theory	15
,	Art History/Theory	15

unit	Arts Academy Units	credit
code	(continued)	points
AL571 AL572	Drawing Drawing	30
AL626	Art History/Theory	15
AL627	Art History/Theory	15
AL673	Drawing	30
AL674	Drawing	30
AL722 AL726	Art History/Theory Art History/Theory	15 15
AL726 AL777	Drawing	30
AL778	Drawing	30
AM551	Music Skills 1	15
AM552	Music Skills 2	15
AM555 AM564	Performance Project Theatre Studies	30 15
AM574	Acting	15
AM584	Movement	15
AM594	Voice	15
AM651	Music Skills 3	15
AM652	Music Skills 4	15
AM655 AM656	Performance Project Performance Project	20 20
AM664	Theatre Studies	15
AM674	Acting	15
AM684	Movement	10
AM694	Voice	10
AM755 AM756	Performance Project Performance Project	20 20
AM757	Performance Project	20
AM758	Performance Project	20
AM764	Theatre Studies	10
AM774	Acting	10
AM784 AM794	Movement Voice	10
AP571	Painting	30
AP572	Painting	30
AP673	Painting	30
AP674	Painting	30
AP777 AP778	Painting Painting	30
AV571	Visual Arts (Multidisciplinary)	30
AV572	Visual Arts (Multidisciplinary)	30
AV673	Visual Arts (Multidisciplinary)	30
AV674	Visual Arts (Multidisciplinary)	30
AV777	Visual Arts (Multidisciplinary)	30
AV778 AV902	Visual Arts (Multidisciplinary)  Master of Arts (Visual Arts) – full-time	30
AV902 AV903	Master of Arts (Visual Arts) – run-time  Master of Arts (Visual Arts) – part-time	
AX610	2D Minor unit 1	15
AX611	3D Minor unit 1	15
AX612	Photography Minor unit 1	15
AX613 AX615	Printmaking Minor unit 1 Graphic Communication Minor unit 1	15 15
AX700	Professional Art Practice	15
AX714	Packaging Environmental Design	15
AX720	2D Minor unit 2	15
AX721	3D Minor unit 2	15
AX722 AX723	Photography Minor unit 2 Printmaking Minor unit 2	15 15
AX725	Graphic Communication Minor unit 2	15
PH026	Doctor of Philosophy (by Research) – full-time	10
PH070	Doctor of Philosophy (by Research) – part-time	
GM684	Graphic Arts/Multimedia 1	30
GM627	Art and Design in Context	15
GM615 GM787	Graphic Communications Graphic Arts /Multimedia 2	15 30
GM722	Themes in Art & Design	15
GM788	Graphic Arts/Multimedia 3	30
GM726	Themes in Art and Design	15