

Telephone (060) 552379
552377

File No R274-1-1

A Squadron
8/13 Victorian Mounted Rifles
BUNA BARRACKS
Victoria Street
ALBURY NSW 2640

25 Jun 85

CENTENARY PARADES WANGARATTA/BENALLA WEEKEND 2/4 AUG 85

General

1. A Sqn will be conducting centenary parades through the main streets of Wangaratta and Benalla on the morning of Sat 3 Aug 85.

Aim

2. The aim of this instruction is to detail troops to tasks and outline the admin requirements.

Execution

3. Vehicles required for the parades will be concentrated in Wangaratta on the previous Saturday following the centenary parades in Albury/Wodonga.

4. On Sat 3 Aug there will be a mounted parade through the streets of Wangaratta fol by a road run of all vehicles to Benalla where there will be a similar parade.

5. On Sunday 4 Aug there will be a church parade for all ranks in the Church of England (beside the Benalla depot) where 8th Light Horse Standards are laid up.

6. Unit A and B vehicles, Light Horse Troop and all sqn pers will be in the parade.

7. Vehicles will be given the battle preparation look with cam nets, cam poles, mud, wpons etc.

Wangaratta - Route and Locations

8. A.A. Wangaratta depot.

Route - Sisely Avenue, North along Hume Highway, turn left into Ovens Street, Reid Street, then south along Hume Highway to Benalla. SSM responsible for location of dais.

9. Benalla

3103.904

Benalla - Route and Locations

9. AA. Northern outskirts of Benalla in the vicinity of the airfield.

Route - Along the Hume Highway through the town, across the bridge turn into Benalla depot.

Order of March

10. Light Horse Tp, 1 Tp, 2 Tp, 3 Tp, SHQ, TST, Admin B Vehs, Aslt Tp mounted in TCV facing out, wrecker.

11. Light Horse Tp will leave the march via Sisely Avenue, load horses into truck for transport to AA at Benalla.

Admin and Log

12. Cobram, Albury and Benalla pers move to Wangaratta on Fri night 2 Aug. Accommodation at Wangaratta depot.

13. Vehicle preparation for the parade to be completed Fri ni 2 Aug.

Accommodation

14. DP1 gear will be carried. No accommodation stores will be issued. Therefore members will need to bring sleeping gear,

Dress

15. Dress for the weekend is tank suits/greens howard green jumpers, berets, boots GP. A change of civilian clothes should be carried. Battle dress, boots and berets will be worn on the church parade.

Leave

16. Local leave will be aval Saturday evening 3 Aug.

Rations

17. Fresh rations are aval for the weekend. Lunch Sat in Benalla will be a cut lunch. Tea Sat evening will be a bbq.

Canteen

18. Wet canteen will be aval Fri evening at Wang until 2330 hrs and on Sat evening at Benalla.

Return of A Vehicles

19. DOAS low loaders will be at Benalla Sun morn for return of A vehs to Cobram. Tps are responsible for loading their own vehicles. Cobram pers are responsible for un-loading all carriers at Cobram.

Recovery

20. TST is to carry an A frame with the ARVL A wrecker, tilt bed tlr and crew has been requested from 4 Base Wksp. In the event of breakdown, the casualty will be recovered to nearest depot.

Transport

21. Transport will be required to move pers and horses from Cobram, Albury and Benalla Fri pm and to return them Sun afternoon.

Comm'd and Sig

22. Sqn HQ will move with the Sqn. Radios will be netted 30 mins prior to move Sat morn. Frequencies etc will be issued at Sqn O Gp.

Timings

23. 022000 - Tpt picks up pers at Albury, Cobram and Benalla moves to Wangaratta; Wang pers prepare vehs for pde.
022200 - Mess open
022230 - Sqn O Gp
022330 - Bar closes
030630 - Reveille
030700 - Breakfast
030745 - Muster parade
030800 - Prepare for move out
030900 - All radios net
030915 - Move out
030930 - Parade along Ovens St, Hume Highway
030945 - Commence road run to Benalla
031115 - In AA Benalla

/23. 031130

031130	-	Commence Pde Benalla
031230	-	Lunch Benalla
031800	-	Tea/Mess open
040700	-	Reveille
040730	-	Breakfast
040830	-	Load M113s for Cobram
041100	-	Church parade
041230	-	Lunch
041300	-	TCVs depart for home depots

Ian R. Docking

I.R. DOCKING
Major
Officer Commanding

Distribution

List B and C